



EFFECTIVENESS MODEL LEARNING INTERACTIVE ON EYE LESSON PKN DI CLASS LOW

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Abstract

This study aims to evaluate the effectiveness of interactive learning models in Citizenship Education (PKN) subjects in lower grades through a literature review method. Civics learning at the elementary school level requires an innovative approach so that students can understand abstract concepts, such as rights and obligations, more easily and enjoyably. One approach used is the interactive learning model, which prioritizes active student involvement in various activities such as discussions, role plays, and simulations. Through a review of various literature sources, this study found that interactive learning models can increase student engagement, understanding of Civics concepts, and develop students' social and emotional skills. In addition, this model can also increase student learning motivation, make learning more enjoyable, and enrich the learning experience with the use of technology. However, the implementation of this model also faces several challenges, including limited time, facilities, and teacher skills in managing interactive classes. Based on the results of the review, it can be concluded that the interactive learning model is effective in improving students' understanding and motivation in Civics learning, with the note that these challenges must be overcome through teacher training and improving school facilities. Further research is needed to explore innovations in the implementation of this model in lower grades.

Keywords : Interactive learning, PKN, lower grades, literature review, effectiveness, challenges

Introduction

Teachers have a very big role in developing students' interest in learning in order to achieve achievements in certain subjects including PKN. Therefore, according to Alzikri (2019), teachers must have good methods or strategies so that students' interest in learning increases. Students must learn happily so that their confidence grows. on self student And Of course just matter the cause effect positive for improvement his learning ability. However problem Which often found is not enough the variety strategy Which used by teachers in teaching results in students becoming bored and uninterested When studying, especially PKN, almost all of the material is in the form of memorization, this data got from interview writer with a number of student school base. Teacher tend using conventional techniques or lectures where the teacher is used as the center learning. From the research that researchers have conducted, it can be seen that conventional methods used by teachers do not show students' enthusiasm for learning. Therefore Therefore, teachers must be able to choose and sort out what strategies to use in process civics learning specifically in elementary school low class according to Devi A. (1967). Education, which is the center of intellectual development in society, requires tools that must be adapted to different learning styles. Students also need opportunities to advance learning to higher levels throughout a career their academics. Interactive learning models in PKn have been proven to be effective and efficient. for elementary schools by creating opportunities for students to learn both physically and mentally. interactively or collaboratively with peers

or teachers. According to Murtado & et al. (2021). This also involving use material reality virtual so that student can visualize what better which taught.

So that student become inhabitant country which responsible answer, important for they for understand the political process and how their actions affect the wider society. Model learning interactive civics is a series lesson Which designed For teach students how to get involved in government and community involvement in future (Indrasari, 2016). This model offers various strategies that can be used to gain a deeper understanding of civics. Students will gain knowledge through the use of group discussions, activities, presentations, and individual work. Lessons are designed to target cognitive, affective, and behavioral skills. necessary to become an active citizen. The model has been shown to provide base which strong to student about knowledge base citizenship. Model Interactive civics learning should be used by elementary school teachers to create atmosphere learning civics. According to Sulkarnain (2018). This matter will make it easier student for learn the knowledge and skills they need to become citizens country which is active. Researcher do test try use strategy learning with model interactive learning in one of the elementary schools to see and prove that method learning interactive capable increase activity student, teacher, and naturally results learning in learning PKN. Firman (2019) revealed this interactive learning model is a learning model that makes all students actively involved in the learning process. teaching and learning process. Learning is made as interesting as possible so that students' interest in the learning is increasing and developing. Learning with this method is considered to be able to give impact positive where student will more develop ability think about it especially in learning PKN according to the Kawuryan (2009). Student will used to for think open and critical to problem which given by his teacher.

Research Methodology

The Research Methodology in this paper is This literature study uses a Systematic Literature Review or SLR, namely selecting each journal or previous research and getting results in the form of references from models/ideas that will be developed in the future. The selection of journals can be done collectively, so as not to be too subjective (Kitchenham, 2009:298). The following are the main points of the SLR method: (1) Planning. At this planning stage, researchers collect conclusions from several journals that have been raised as references by developing questions that must be answered according to existing references, namely Research Questions (RQ). The results of this SLR are an analysis of each journal that has had results of its application in the field. The creation of RQ is required in accordance with five main elements, including population, interference, differences, results, and the context applied. (2) Implementation. At this stage, the selection of journals requires a lot of consideration according to related and relevant articles or journals that are appropriate to the discussion of literature study research. The stages that must be carried out are the data search stage according to the keywords contained in the abstract, followed by selecting appropriate literature, then making your own criteria according to needs. And the discussion in the journal is about productive learning (lessons that require more practice than theory). The data in this study is a literature review in the form of previous studies from journals. Research data was released in 2017 to 2020. The literature study is based on two criteria considerations, namely the literature used as a basis has a direct relationship to the topic of the question to be revealed (not secondary literature) and the content of the literature can be believed to be valid and credible, namely from literature published by publishers with national and international reputations. Based on these criteria, several literatures were selected as the main data sources in this study. The method used in this writing is a literature study.

Result & Discussion

The research activities carried out begin with an introduction, this introduction aims as an initial observation to see the weaknesses and deficiencies that exist in there is a PKN learning method in SDN. The research was conducted by implementing two cycles, where the first cycle consists of 3 meetings and the second cycle consists of 2 meetings. Observations are made until a bright spot is found where there is a significant difference. significant compared to previous learning activities. The factors studied from study time this is activity teach teacher, activity study student and results study student. Based on results study this can depicted that process learning with use method debate in eye lesson PPKn has develop participation participant educate in learning. Participation the depicted from results interviews, observations and documentation studies conducted during the application of the debate method in various learning activities. In its implementation, this research has through several stages which also consist of several steps. In the first stage, educators has carried out the preparation of learning plans consisting of activity designs which will implemented in process learning later. On stage this also made device learning which later become benchmark in carry out stage furthermore. Next there is implementation learner which consists of

from introduction, activity core and also activity the cover that is an inseparable unit in the process learning. Stage next after carry out planning and implementation is a learning evaluation which is a stage for assessing the learning process and results which has implemented. Everyday step and stages the must notice student involvement and also ensure that the learning process is student-centered to students so that it will create a conducive learning environment and atmosphere development participant participation educate.

Theory model learning interactive

Theory constructivism propose that Study is process interactive, teaching usually combined with a series technique for to form style study which unique, which can create knowledge. Moreover, the theory of behaviorism, cognitive theory, theory social learning and relevance theory which in this case follows certain principles, One of them is the principle of cooperation, which refers to the maxim of communication (HP Grice) According to Sumiyati (2017), these maxims are the maxims of quality, quantity, relevance, and way. Another is the principle of developing student initiative, proposing a central role students in teaching activities. By adhering to the principles of democracy, it will it is easier for teachers to create a peaceful, free and independent learning environment according to Afandi et a. (2013). Furthermore, Teacher must consider six tactics: First, make sure that all students participate actively. Second, constructivism argues, which shows that knowledge is actively constructed by the subject cognitive, so teachers must let students find problems themselves and then participate in the process of constructing cognitive structures. Third, let students stay in condition which relatively free for develop initiative and creativity they. Magdaleneet a. (2020) say Teacher can to design question previously, for to awaken experience, intention and creativity student, and then let they discuss. Fourth, maintain a good classroom atmosphere. Fifth, maintain democracy and equality in class and maintain good relationships with students. Sixth, the assessments given are more notice process. Interactive learning models that can be used to modify the course process learning among them is (1) Model interaction class. Interaction class can achieved with change method teaching with method which different in class.

According to Surya (1988) Teacher need guard condition base following: first, recognize student, which load background behind and interest study; second, compile print blue teaching with good, notice eye lesson modeling and try develop ability metacognitive student. Discipline modeling especially referring to on method with use language and approach related for to abstract and simplify problem practical. metacognition is about process cognitive personal and ability for set it up, including understanding and controlling thinking and learning activities. in essence, it is self-awareness and self-regulation. Lastly, establishing good relationships with students and complete teaching assignments cooperatively on the basis of equal opportunity to dialogue. (2) Interactive game-based teaching model. In this model, teachers can communicate with student for filter or to design game which suitable combined with content teaching. Type model this according to English: Nurhidayati (2011) own four steps: designing, preparing teaching aids, completing tasks, and summarizing. According to characteristics special from contents teaching and eye lesson, teacher first of all must choose game which most suitable (information can chosen from network, program television, book, letter news and channel other, or brainstorming with student). Second, prepare tool and set the game scene in advance. Lastly, be flexible accordingly the program that has been set and then summarize all the tasks. There are three things that need to be observed by the teacher: first, the arrangement of the game is based on the teaching content. Second, when set role, need consider initiative self student. Role student should become player, which can request help teacher or friend classmate. Temporary teacher it is better not to be a player, but rather an administrator character or a substitute role. become choice best.

According to Agnes NH (2009) role non-player or role administrators can help maintain order, and substitute roles can strengthen interaction between teachers and students. Third, it is better to consider the participants' multiple choices, let student play role which different for finish task in a way cooperative. Model learning interactive presentation multimedia. Model learning interactive presentation multimedia means exchange information through tool help, like projector, computers, and interactive boards. Text, sound, images, animations, video files and other forms useful for increase interest Study student through stimulation visual or auditory according to Widianono (2017). There are three main steps in implementing this interactive model, namely preparation data, presentation multimedia and summary bait come back. First, Teacher can download videos, images, music, network resources, and more, or ask students to prepare it in advance. This can be said as one of the assessment contents. Then, start interacting with students, let them demonstrate it after preparation. Finally, to conclude. Process evaluation can be adopted in this kind of model. Teachers should make a list of special graphs for student performance assessment, Sofiah (2018). (4) Interactive model based on discussion case. Model

interactive based on discussion case consider student as body main. It is a kind of method to form cooperative interactions between students and teacher through analysis and discussion from various case related. Mingan (2018) mention there is six steps in applying this model, namely case selection, theoretical study, case elaboration, suspense, plan analysis, and feedback summary. First, the teacher must choose a case appropriately through different channels, such as newspapers, magazines or the internet, etc. others. The choices can be current events that are currently being hotly discussed or case normal. Then, choose time Which appropriate in accordance with previously. Final, analyze cases. This can be done through class discussions, such as group discussions or table discussion.

According to Hernawan & Resmini (2015), this type of model needs to focus on real-life examples to stimulate students' curiosity, allowing they learn to combine theory with practice, to think and explore problems actively. (5) Interactive peer instruction model. Eric Mazur in Pratomo (2011) (Harvard University physics professor) proposed the concept of peer instruction which is interactive learning methods based on cooperative study theory especially for teaching large class. The facilitator can increase awareness of independent learning by asking questions and explain to each other. In this case, they can solve problem through exploration more carry on And arrange return knowledge personal they or conclusion from the topic. There are usually five steps: presentation of questions, students' (individual) answers, group study and discussion, displaying results (in groups), and feed summaries come back according to Rizky Lasmana & H (2014). Teacher request student for think in a way independent and write personal opinions. Then, divide the students into several groups and electing a team leader for each group, the performance of group members can be affected mark all over group. Every group must study in a way cooperative and build. Collectively relevant knowledge. At the discussion stage, each group member needs to state corner view temporary chairman team must write it down. Final, every group present their collective ideas and the teacher comments or summarizes the task if necessary. As for model evaluation should more notice evaluation process, Can done in one group, different groups or by teachers according to Fiteriani & Suarni (2016). For teams that perform fairly well in cooperative problem solving, it is better give them consistent affirmative or individual recognition and record it in final exam. When taking this kind of model, teachers should consider the rules following: First, level knowledge student must different in group which the same. Second, teacher participate in discussion and give interpretation authoritative from contents teaching when required. Third, maintain so that classes remain orderly.

Implementation theory learning interactive on eye lesson PKN

Activity learning civics in school base oriented on formation student competencies in accordance with psychological, intellectual, emotional and social development social. Education citizenship oriented on "intelligence plural contextual" A an open-minded concept towards the need for more creative, participatory learning, meaningful and pleasant. By because that, according to Dear, et al. (2007). For to facilitate civics learning activities in elementary schools, it is necessary to be supported by media learning right. Model learning must interesting so that can make student interact and study with method which pleasant so that formed atmosphere study which comfortable and conducive. Therefore, interactive learning media is needed according to Tirtoni (2018). Interactive learning media is designed with an interesting presentation pattern and pleasant so that student more easy understand material learning. However on In fact, media is one of the sources of learning and has been known as a tool help in the learning process is often ignored by teachers. Absence of internal media process learning generally due to by various reason like time preparation limited teaching, difficulty finding appropriate media, unavailable costs and etc. Based on field observations and interviews conducted with teachers, in this study found that there were limitations in the use of learning media during the learning process. learning civics cause student not enough focus and not enough active, so that cause results study student not enough optimal. Based on problem the so need interactive learning media are developed that can play a role in the learning process civics, which no only follow development era but also own attractiveness themselves to learn from it, so that students can construct their own understanding.

Conclusion

The use of interactive learning models in lower grades can motivate students for understand material learning PKN more good. Teaching use model interactive is wrong one component most important in process learning because model learning makes it easier for teachers to deliver learning materials. in in model interactive in learning there is variation in activity study teaching. This is because the interactive model is an effort to convey material learning which abstract become concrete. Model learning interactive own influence which is significant to students'

interest in learning the competencies taught because Interactive media can increase students' learning motivation and make it easier for students to easy understand the material civics learning.

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