



## THE ROLE OF LEARNING MEDIA IN STRENGTHENING CIVIC EDUCATION LEARNING IN ELEMENTARY SCHOOLS

Putri Anisa Hasibuan<sup>1</sup>, Khairiyah Nurhasanah<sup>2</sup>

<sup>1, 2</sup>Elementary School Teacher Education, Faculty of Teacher Training and Education, Universitas Muhammadiyah Sumatera Utara

Email: <sup>1</sup> [putriannisahasibuan23@gmail.com](mailto:putriannisahasibuan23@gmail.com), <sup>2</sup> [Khairiyahhasanah200@gmail.com](mailto:Khairiyahhasanah200@gmail.com)

### Abstract

This research examines how Civic Education is taught through digital learning resources. Inductive data analysis is one of the qualitative research methodologies used in this study. The purpose of this study is to determine the role of learning media in strengthening civic education learning in elementary schools. One of the ways learning media strengthens civic education is by helping learners become more independent, responsible, critical, and active citizens who can engage in politics, society, and government at all levels in an effective and efficient way. Information in the era of globalization that is affordable by students' learning capacity, uses real learning, and is able to attract students' interest and attention and encourage critical thinking. Teachers can choose the most effective learning materials, whether they are still, audio or graphic, based on these qualities. If the projection media is still, graphic, or audio, the teacher can determine whether the projection media is still, graphic, or audio. After that, the teacher can use the media with the premise that all forms of media have advantages and disadvantages, that media should be used sparingly, and that media can engage students actively. Along with the results show that the role of media in learning ppkn is very important, an educator is guided to develop innovative learning media needed in the education system to improve and achieve citizenship competence, as well as to downstream the scientific progress of civic education and make it more adaptable to the changing needs of learning. which, in the era of digital learning media, can adapt to the demands and progress of education.

**Keywords :** Learning media, civic education

### Introduction

Education in Indonesia is carried out at several levels and in various forms, ranging from elementary schools to junior high schools, high schools, and universities. The purpose of education is to develop human resources, and is carried out in an organized and systematic manner. Organized and formal. In order to achieve the goals of education, the process takes place on an ongoing basis. In addition, education also takes place in the context of family and society. Advances in information and communication technology (ICT) have an impact on learning systems, especially the use of ICT-based learning media. The use of technology in learning is very helpful for educators in designing and making learning media. (Tafonao, 2018). According to Sadiman in (Trisiana, 2020) Media is anything that can be used to send all messages from the sender to the receiver, so that it can stimulate the thoughts, feelings, attention of students, interests and attention, so that the learning process can take place. The definition of learning media is a combination of materials and tools or a combination of software and hardware

(Rohani, 2019) the functions of learning media include: Conveying information in the teaching and learning process; complementing and enriching information in teaching and learning activities, increasing learning motivation, diversifying ways of presenting material, and deepening understanding of subject matter. allowing students to choose educational activities based on their skills, interests, and talents; Easy to understand and effective in retaining messages (the knowledge is firmly embedded and difficult to forget). To ensure students understand the subject matter and achieve better learning outcomes, teachers must be able to select and implement effective teaching strategies. At present, students' activities in the civics learning process are still lacking. As stated in the objectives of civic education, civic education plays an important role in developing the ideological principles of Pancasila, which includes basic human values and personalities that are the foundation for the idea of global citizenship. In general, countries differ in how their citizens develop and fulfill their civic duties. For citizens to effectively carry out their civic duties, they have obligations. However, as the global system takes shape, the role of citizens will change drastically in all areas of life. Therefore, it is important to prepare future citizens who are ready to face the changing order of state life civic education both inside and outside the classroom is considered a very important component of education in fostering the idea of global citizenship. The main personality of young people is expected to be formed through civic education. In order for young people to form smart, good and reliable global citizens, they must possess two qualities: a caring attitude towards the state of society and the ability to make positive changes. The Caring attitude referred to here is how to cultivate the ability to care within the global society, with a focus on the environment. To make these three parts of the equation, it is important to embrace civic education. A variety of learning media, approaches and strategies. Students' ability to learn effectively by using many methods, media, and learning strategies will have an impact on their cognitive, emotional, and psychomotor development. Therefore, this research examines how digitization of learning materials can improve civic education learning and make it more sustainable by achieving learning objectives, learning indicators, and overall development.

### Research Methodology

This research uses a qualitative descriptive design and is based on research, using descriptive data, namely oral or written statements from individuals, as well as searching for theoretical references related to the problems identified.

### Result & Discussion

Improving teachers' proficiency in using learning media and ensuring they are up-to-date with these resources is an important component in raising the standard of education in the modern world. The role of learning media in the learning process is huge; in particular, it makes the learning process more effective and efficient. The use of educational media can increase students' enthusiasm for learning and facilitate teachers' ability to convey knowledge. The purpose of this study is to determine how much the learning media contributes to the improvement of civic education. The instrument given to respondents is the basis for the data that researchers have collected. (Gawise, 2022). (Firmadani, 2020) revealed that the word "media" comes from the Latin "medium" which means "intermediary" or "introduction" in the learning process. means "intermediary" or "introduction" in the learning process. (Rambe, 2020) that learning media is one of the teaching aids for teachers to convey teaching material, increase student creativity and increase student attention in the learning process. Educational media serves as a channel through which students can absorb and understand the teacher's message, so media plays an important role in the learning process. But in reality, there are still some educators who only use lecture techniques and refuse to use any media in their learning, thus making students uninterested and difficult to absorb the information being taught. Researchers found that civic education in elementary schools is more powerful when using learning media. In addition to the teacher's explanation becoming clearer through the use of learning media, there is an increase in students' motivation and enthusiasm for learning. The problem faced by most teachers is that without the use of learning media in the classroom, students lose interest in what they are learning and have difficulty understanding the information presented. On the contrary, when learning media is used, students become excited and pay more attention to the information presented. (Irsan, 2021) The use of technology in learning can make it easier for students to understand lessons and improve students' disciplinary character. The use of this learning media has a positive impact on improving student learning outcomes.

Learning media can be used to deliver the learning process successfully and efficiently to all students, ensuring that all students fully understand the information or knowledge that the teacher is trying to convey. With the use of learning media, knowledge can be quickly transferred to students. Learning media has various benefits including: Learning media can attract the attention of students and foster their learning motivation, learning media can provide real experiences for students, learning media can help teachers in teaching more varied, learning media can help students learn more than listening, learning media facilitate the learning process. (Nurrita, 2018). The use of learning media in the learning process has an impact on increasing the interest and curiosity of students and arousing student learning motivation which has an impact on the stimulation of learning media applied by teachers in the classroom so that it has an impact on the psychological development of student learning. (Satria, 2020). The main tool and component in the learning process is learning media. Since not all media are suitable for all topics, the teacher must modify the lesson plan to suit the media to be used. This requires careful consideration on the part of the teacher to ensure the achievement of learning objectives. Teachers can use a variety of learning resources, including audio, video and visual media. Student problems such as children who are passive in their learning can be solved by using the right media. Teachers can motivate students to learn more by using learning media, which helps children who were passive learners become active learners. The findings of this study show the importance of citizenship education, which seeks to shape students into good citizens. In addition, civic education teaches tolerance, tolerance and the ability to respect each other, which is great because it empowers citizens to understand and exercise their rights and obligations honestly and democratically. This research also shows students' disinterest in learning civics. Related to the obstacles of Civics learning faced by students, some still view Civics learning as theoretical and theoretical learning rather than actual concepts. Some teachers still make it difficult for students to participate actively and directly in Civics learning in class. Some students view Civics as a boring rote exercise. Some teachers continue to use teaching methods that prevent students from getting involved. Seeing from these results we imagine how ineffective Civics learning is in every school, even though in the current century technology can be a solution in Civics learning, where technology can be a medium in learning (Heri Hidayat, 2020). For example:

1. Picture

Visual aids such as images play an important role in the learning process, helping understanding and memory recall. In addition to arousing student interest, images can show how topics discussed in class relate to real-world situations. Examples from civic education include displaying a picture of the Pancasila symbol,

2. Video

You can use video content to increase motivation and learning achievement. The benefit of using video media in civic education is that it helps learners remember more information about the subject matter over time. The advantages of video media for criminal justice education include being able to display sound and images simultaneously, preventing errors if only one sense organ is used. Record data and movies and produce unique quality content. Concretizing the abstract can help students become excited and satisfied after learning. For example, play a movie about historical figures or heroes.

3. Game Education

Teachers and students are developed through the use of micro software called Flash Media, which is then modified into a visual display. This makes students visually engaging because the educational game media display is both visual and auditory. For example, in the image search game, the player has to identify which image is the query and the level of distinction of the solution.

## Conclusion

Teachers should apply educational media in a critical and effective way. Teachers can better explain the content of lessons to students by using these learning resources, so that lessons become easier for them to understand. Learning media can have an impact on student learning outcomes and learning psychology, and the implementation of learning becomes more effective and efficient, especially in civic education. The purpose of civic education in primary schools is to provide children with the knowledge and skills they need to live well in their community and country. Indicators of the success of the civic education learning process include student engagement and critical and logical thinking.

## References

- Firmadani, F. (2020). edia Pembelajaran Berbasis Teknologi Sebagai Inovasi Pembelajaran Era Revolusi Industri 4.0. *Prosiding Konferensi Pendidikan Nasional*, 93-97.
- Gawise, A. L. (2022). Peranan Media Pembelajaran dalam Penguatan Pembelajaran Pendidikan Kewarganegaraan. *Edukatif: Jurnal Ilmu Pendidikan*, 3575 - 3581.
- Heri Hidayat, H. M. (2020). Peranan Teknologi Dan Media Pembelajaran Bagi Siswa Sekolah Dasar Di Dalam Pembelajaran Pendidikan Kewarganegaraan . *Jurnal Pendidikan Kewarganegaraan Undiksha* , Vol. 8 No. 2.
- Irsan, N. A. (2021). Implikasi Pembelajaran Daring (Online) Terhadap Perubahan Karakter Siswa Selama Pandemi Covid-19 Di Sekolah Dasar. *Jurnal Kajian Pendidikan Dasar*, 6(1), 86–91.
- Nurrita. (2018). Kata Kunci : Media Pembelajaran Dan Hasil Belajar Siswa. *Misyka*, 03, 171–187.
- Rambe, C. N. (2020). Peran Media Pembelajaran Dalam Meningkatkan Minat Belajar Siswa Sekolah Dasar. *Jurnal Seminar Nasional Pendidikan Universitas Medan*, 333–340.
- Rohani. (2019). *Media Pembelajaran*. Medan: Universitas Islam Negeri Sumatera Utara.
- Satria, T. G. (2020). gembangan Etnosains Multimedia Learning Untuk Meningkatkan Kognitif Skill Siswa Sd Di Kota Lubuklinggau. *Jurnal Basicedu*, 13-21.
- Tafonao, T. (2018). Peranan Media Pembelajaran Dalam Meningkatkan Minat Belajar Mahasiswa. *Jurnal Komunikasi Pendidikan*, 2(2), 103.
- Trisiana, A. (2020). Penguatan Pembelajaran Pendidikan Kewarganegaraan Melalui Digitalisasi Media Pembelajaran . *Jurnal Pendidikan Kewarganegaraan*, Vol 10, No 02.